

2105 Susquehanna Hall College Park, MD 20742 Email: dogood@umd.edu Web: dogood.umd.edu

## **Impact Interns: Summer 2021**

**Organization Information** 

Organization Information		
Organization Name:	Game Genius, Inc	
Address:	10701 Kings Riding Way #101, Rockville, MD 20852	
Website:	www.gamegenius.org	
Organization		
Description:	Game Genius is a nonprofit that provides play-based services and experiences to support leaders, organizations, and socially beneficial initiatives in the Greater Washington DC region.  Since 2017, Game Genius has provided roughly 2000 pro-bono service hours and helped raise over \$100,000 in extra fundraising, all while offering fun products and local experiences that catalyze social awareness and action around an annual impact theme. In 2021, Game Genius will focus its public projects on Climate and Environment issues.	
Intern Supervisor:	Peter Williamson, Founder/CEO, peter@gamegenius.org	
(Name, title, email)	, , , , , , , , , , , , , , , , , , , ,	

**Position Description** 

Position Description			
Internship Time Period	⊠Summer 2021		
(include projected dates):	Internship dates: (flexible) June 14 – August 30		
Hours Per Week:	30		
Number of Weeks:	10		
Undergrad/Grad Intern	⊠Graduate		
eligibility:			
Internship Description and			
Duties:	(B) Impact Evaluator / Data Scientist		
	Game Genius seeks a philanthropic-minded researcher who wants to help bolster our impact and evaluation process. Collecting metrics in an innovative and proactive way will ultimately lead to better end-of-year reports and fundraising campaigns that sustain our work.		
Description of long-term			
project the Impact Intern will	Over the summer, Game Genius will be focused on		
lead or substantively contribute	developing a robust framework for collecting impact data to		
to:	showcase impact work across its three areas: products, services, and experiences. From this data, we hope the		



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	intern can help validate and improve our approach, as well as institute creative data collection methods and outputs that align with Game Genius' play-centric brand.  Ultimately, the legacy of this project will carry through all of our impact reporting and fundraising efforts.
Qualifications and/or skills desired:	Key Skills and Competencies - Strong quantitative and qualitative analytical skills - Advanced proficiency with Excel and PowerPoint - Intermediate proficiency with a data analysis tool like Excel, R, or Stata Strong written and verbal communications - Strong interpersonal skills and cross-cultural awareness - Understanding of meaningful metrics for philanthropic projects and impact reports  Essential Traits - Creative - Curious and playful - Organized and detail-oriented - Comfortable with uncertainty and new hypotheses - Self-motivated and knowledgeable - Reliable and deadline-sensitive
This position requires specific clearances, background checks, or specific documentation upon hiring.	N/A
The following information is required from the intern:	⊠Resume ⊠Cover Letter □Writing Sample □Other:
Interviews will be conducted via the following methods:	⊠Zoom  Google Hangouts  WebEx Other: